

## MASO SOFTBALL UMPIRE EVALUATION

Dat	te:			Site	Evaluator:						
Hos	st Te	am:		_	Score: Gar	ne 1	Game 2				
Vis	iting	Team	:						Game 2		
								-			
PLA	TE U	MPIRE	:			PLA	ATE U	MPIR	E:		
						(Name)					
•						·	-				
O	G	S	U	1.	Signals (clear, distinct, meaningful)	O	G	$\mathbf{S}$	U		
O	G	S	U	2.	Accurate Strike Zone	O	G	S	U		
O	G	S	U	3.	Consistent Strike Zone	O	G	S	U		
O	G	S	U	4.	Judgment (out/safe calls)	O	G	S	U		
O	G	S	U	5.	Rule knowledge/Decisive application		G	S	U		
O	G	S	U	6.	Approachability/Poise/Presence	O	G	S	U		
O	G	S	U	7.	Appearance	O	G	S	U		
Con	nment	s:									
BAS	BASE UMPIRE: BASE UMPIRE:								):		
						(Name)					
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O	G	S	U	1.	Signals (clear, distinct, meaningful)	O	G	S	U		
O	G	S	U	2.	Judgment (out/safe calls)	O	G	S	U		
O	G	S	U	3.	Works to get best angle	O	G	S	U		
O	G	S	U	4.	Alertness/Awareness of the next play	O	G	S	U		
O	G	S	U	5.	Hustle (at all times)	O	G	S	U		
O	G	S	U	6.	Approachability/Poise/Presence	O	G	S	U		
Ο	G	S	U	7.	Appearance	O	G	S	U		
Con	nment	s:									
BASE UMPIRE:					BAS	BASE UMPIRE:					
(Name)						(Name)					
О	G	S	U	1.	Signals (clear, distinct, meaningful)	O	G	S	U		
ŏ	G	S	U	2.	Judgment (out/safe calls)	Ö	G	S	U		
Ö	G	S	U	3.	Works to get best angle	Ö	G	S	U		
0	G	S	U	3. 4.	Alertness/Awareness of the next play	Ö	G	S	U		
-	G			4. 5.	Hustle (at all times)	0	G	S	U		
0	G	S S	U	5. 6.	Approachability/Poise/Presence	0		S	U		
0	_		U		•	_	G				
O G S U 7. Appea Comments:				7.	Appearance	О	G	S	U		
О	Good		Consistently demonstrates the most desirable actions or traits.								
G	Outst	anding	Frequently demonstrates the most desirable actions or traits. Is at all times better than average.								
S	Satisfactory		Consistently demonstrates actions or traits that meet minimum requirements.								
U	Unacceptable Consistently demonstrates actions or traits that do not meet minimum requirements.										